

## FACILITY RULES

- All partnered facilities are family-friendly! Unsportsmanlike conduct & foul language will not be tolerated! Referees will use their discretion in issuing warnings and player/team expulsions.
- **Absolutely no outside drinks are allowed!**
- DO NOT leave empty cans, buckets, etc., on the sand courts.
- No smoking on the courts!
- All players must be registered and have completed the Waiver Form!
- A non-playing adult must supervise children under the age of 12.
- Children are not allowed on the courts at any time for the safety of all participants and spectators. Referees will stop play to address any issues.
- Shirts and shoes must be worn to go inside, and please remove the sand from the entire body (feet, legs, arms, etc.) before entering the facility.

## GENERAL INFORMATION

- 60-minute game times will play 3 sets to 21 (23 point cap). 50-minute game times will play 2 sets to 21 (23 points cap) and 3rd set to 15 (17 point cap)
- Only 2 minutes are allowed in between sets.
- Teams will be allowed a 10-minute grace period before forfeiting the first set; another 10 minutes before forfeiting the rest of the match.
- Each team may take only one "Time Out" per set, limited to 30 seconds.
- The league standings will be based on the percentage of sets won out of the total sets played. In the event of identical records, the tiebreaker listed on the schedule will be used.
- League Play is at your own risk.
- Forfeits - If you cannot field a team for whatever reason, please call/text (314) 896-4880 to allow us to inform the other team.
- RULES RELATED TO PLAY
- Let serve is legal (a serve that hits the net and goes over).
- Touching the net is illegal at all levels of play.
- Attacking or blocking a serve is illegal. Setting a serve is legal in 6s format.
- Contact is legal on any body part as long as the ball is not lifted. The ball can be kicked any time except while serving.
- It is a side-out or opponent's point if you pursue the ball onto the court of an adjacent match.
- If a ball from the other court enters your court and disrupts the play, the play is stopped, and the point will be replayed.
- OUTDOOR RULE: Metal Poles serve as antennas, and ropes are the boundaries.
- OUTDOOR RULE: Back Row Attacks – it will be the referee's discretion whether a player is behind the "assumed" 10' line to jump and attack the ball legally.
- Archway Sports reserves the right to place teams to create a competitive balance within each division, league, or night. Any team that wins a lower division may be moved to a higher competitive division on the same night. If no higher division is offered, the team may be moved to another night, offering a more competitive level of play. When moving nights, you cannot move back to the old night without moving divisions.

## **COED RULES (6s)**

- The serving order and positions on the court of service shall be an alternation of male and female. Contact of the ball during blocking shall not constitute playing the ball. In Coed Leagues, three hits may be performed by any player on the court, regardless of gender. There is no requirement for a female player to contact the ball, regardless of the team's number of contacts.
- Coed 6s is considered any combination of 4, 5, or 6 people with no more than 3 guys on the court at one time, plus you must have at least 2 girls. If playing with 4 – a minimum of 2 females; no more than 2 males. Players must rotate (even if you have 4 players) since it is a 6s league. If you have 5 players, 3 must be in the front row. If a team plays with illegal variations, that match will result in a forfeit (IE a team plays with 4 players - 3 males and 1 female)
- Players may be subbed into the game in a rotational method to the middle back position (men rotate for men, women for women)

## **FOURS RULES (4s)**

- Open-hand "tips" are not allowed.
- Setting a serve is illegal.
- Indoor setting rules apply relative to the level of play. (Exception of Open 2s division)
- An overhead set intended for a teammate that travels over the net is not legal.
- Players' shoulders must be "square" with ball when "pushing" the ball over with open hands/fingers (forward or backward motion). Ball cannot be a double hit.
- A hard-driven attack (downward trajectory) may be defensively played in any manner, as long as the action is not a lift (i.e. double hits allowed, including actions with open hands/fingers).
- An off-speed hit or bump (with an upward or downward trajectory) may be played defensively in any manner; however, if open hands/fingers are used, the action must be clean (i.e., no spin, no double hits).
- A player may block a ball in any direction (the ball may be blocked quickly in one direction, with one motion).
- "Joust" (simultaneous contact above the net) between opponents is legal. Any player may make the next play, as their team's 1st contact.
- A "touch" on a block does not count as a hit.

## **DOUBLES RULES (2s)**

- Open-hand "tips" are not allowed.
- Setting a serve is illegal.
- A handset intended for a teammate that travels over the net is not legal.
- Players' shoulders must be "square" with the ball when "pushing" the ball over with open hands/fingers (forward or backward motion). The ball cannot be a double hit.
- A hard-driven attack (downward trajectory) may be defensively played in any manner as long as the action is not a lift (i.e. double hits allowed, including actions with open hands/fingers).
- An off-speed hit or bump (with an upward or downward trajectory) may be played defensively in any manner; however, if open hands/fingers are used, the action must be clean (i.e., no spin, no double hits).
- A "touch" on a block counts as one hit, and the team must play the ball over the net in the next two contacts after such block.

- In Open 2s only, a set ball may not spin more than 1.5 rotations.
- Refs are not provided. Teams will self-ref.

## PLAYOFFS

- Teams qualify for playoffs based on winning percentage. In the event of identical records, the tiebreaker listed on the schedule will be used.
- The number of teams taken to the playoff bracket depends on the number of teams registered and court availability.
- Playoffs will be match play (best 2 out of 3 – first 2 sets played to 21 points; 3rd set - if needed - plays to 15 points & switch sides at 8 points. No cap in playoff matches).
- Teams that don't qualify for playoffs will play bonus matches. Bonus matches will be match play (best 2 out of 3 – first 2 sets played to 21 points; 3rd set - if needed - plays to 15 points & switch sides at 8 points. No cap in bonus matches.)
- Only rostered players that have played in the regular league play are permitted to play in playoffs. Opposing teams must protest before the match begins.
- Tournament winners will be awarded prizes. Only members of the roster that attend playoffs will be rewarded a prize. Limit to 8 prizes per team. Additional prizes are available for purchase for additional rostered players. Inquire at [don@archwaysports.com](mailto:don@archwaysports.com)

## REFEREES

- All calls made by the referee are judgment calls. Remember that the referee is responsible for five positions - up ref, down ref, 2 line judges, and scorekeeper! Because there are no line judges, the referee may be blocked out and cannot see the line. If the referee needs help on a line call, he or she will ask both teams. If there can be no consensus between the two teams, then a replay will be called.
- If a player or fan is disrespectful, the referee can throw that player or fan out if necessary. Please note: Only captains may address the referees during the match.
- The referees are part of our staff and if one is ever late or you have a problem with one, please call (314) 896-4880.
- If you want to become one of our referees, please fill out the application [here](#).